

# Lynn Woods Boulder Bash

## Competitor Handbook

# 2021



The guidebook to Lynn Woods is available for download by GunksApp. 20% of all proceeds go to support Southeast New England Climbers Coalition.



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New England  
Climbers Coalition**

## 2021 Lynn Woods Boulder Bash Sponsors



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# Table of Contents

Introduction.....4

Competitions.....5

Event Timeline.....6

Point Contest Rules.....7

Endurance Contest Rules.....8

Other Contest Rules.....8

Competition Problem Difficulty Analytics.....9

Boulder Information.....11

Map Overview.....14

Zone 2 - Mt. Spickett - Map .....15

Zone 4 - Weetamoo - Map .....16

Zone 6 - Stone Tower - Map .....17

Zone 7 - Bob Johnson Boulders - Map .....18

Zone 8A - Bow Ridge Lynnfield - Map .....19

Zone 8C - Bow Ridge Deep - Map .....20

# Introduction

Welcome to the Lynn Woods Reservation! Southeast New England Climbers' Coalition is proud to host the third annual Lynn Woods Boulder Bash!

The history of climbing on the boulders and cliffs in Lynn Woods and the surrounding vicinity goes back to the early 1900's with Frank Mason and the Peabody Boulderers. Today, Lynn Woods hosts over 600 established boulder problems. Boulder development in Lynn Woods spans decades with new crews visiting and establishing new problems every season. Development continues to this day in the deeper regions of the Deep Woods, Bow Ridge, and Bikini Bottom.

Lynn Woods Reservations boasts 2,200 acres of public forest in the urban City of Lynn, Massachusetts. Glacial erratics, boulders, and cliffs are spread out over a rugged landscape of hills, wetlands, and rocky outcroppings.. Finding your way around the park is known to be challenging and adventurous for the first (or even 100th) time visiting.

**Rock:** The rock is predominantly Peabody Granite. Like any granite, it varies in quality, but is generally good, with coarse, sometimes sharp crystals. Many of the boulders are glacial erratics left behind when the last glacier washed away over 10,000 years ago.

**Climbing:** There are 12 general "Zones" of climbing with over 600 boulder problems in the park. There is also a fair amount of roped climbing; however, it is predominantly a bouldering area. This 2021 Competitors Handbook contains information for boulders that may be included on the Competition Scoresheet handed out the day of the event. For the full, detailed guide download it at [GunksApp.com](https://gunksapp.com). [Competitors should use the GunksApp guide for specific problem information, and the official Scoresheet to track their points.](#)

**Style Notes:** The GunksApp guide indicates whether the problem is a *Sit -Start* or a *Stand-Start*. It also indicates if the problem is typically done with an eliminate or variation (eg. *arête* is off). There are a few "crouch" starts as well that have fairly obvious starting holds. Traverses typically avoid an easier way up and follow a clear feature or line. Like most outdoor bouldering areas, sit starts are the norm and you're not finished until you get to the top.

**Ratings and Points:** The Point values reflect difficulty. For Example, 420 points should feel V4-, 580 feels like V5+, etc.. Refer to Zone Information for problem difficulty spread, hiking times, and a general description of the bouldering to help plan your comp day. The point value for each comp problem can be found on the Scoresheet and in the GunksApp guide.

**Navigation:** Lynn Woods is known for being tricky to navigate. It can be one of those places that you spend half the day just finding the boulder you're looking for. Maps are included with this Handbook. The GunksApp guide maps out the area, and indicates boulder locations. There is also a caltopo map available that has all/most of the boulders located (<https://caltopo.com/m/sh27>)

**Lynn Woods Climbers Ethics:** Follow the park rules and be respectful to the other users of the park. No loud music. Leave-No-Trace is a must. If you don't know what that means, please ask. Stay on marked trails and footpaths. Do not block trails with pads. Do your best to have minimal impact on the surrounding environment. Do not chip, hammer, pry, drill, or harm the rock in any way. Do not place bolts or other permanent anchors. Do not remove vegetation that is alive. Brush away tick marks, clean up spilled chalk, and clean up after yourselves.

## 2021 Competitions

### Points Contest Prize Winners

ADVANCED (V6+)	Mens	Womens
	1st	1st
	2nd	2nd
	3rd	3rd
INTERMEDIATE (V3-V5)	Mens	Womens
	1st	1st
	2nd	2nd
	3rd	3rd
BEGINNER (V0-V2)	Mens	Womens
	1st	1st
	2nd	2nd
	3rd	3rd

### Endurance Contest Prize Winners

Mens	Womens
1st	1st
2nd	2nd
3rd	3rd

### Trail Sweeper Contest Prize Winners

The winner collects the most litter. Win by applause.

### Photo Contest Prize Winners

Post a photo on Instagram with the hashtag: **#LWBB2021**

The Comp Committee will select the top 5 and post to Instagram. The most “likes” will take the prize!

## 2021 Event Timeline

*6:31am - First light, park opens.*

*6:59am - Sunrise*

**7:30am - Competitor and Volunteer Check-in OPEN**

9:00am - Opening remarks and issue **SCORESHEETS**

**9:30am - Competition BEGINS** (Competitors may begin as late as 10am)

10:30am - Check-in closes.

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1:00p - Vendor Village begins

3:00pm - Scorekeeper begins scoresheet collection

**3:30pm - SCORESHEETS DUE to Scorekeeper**

**4:30p - Award Ceremony, Closing Remarks, After Party**

*{head to the after party!}*

*5:59pm - Sunset, park closes*

## 2021 Point Contest Rules

In order to score points a competitor must “send” the climb. The points are tallied at the end to determine the 1st, 2nd, and 3rd prize winners of six (6) categories. Womens: **Advanced, Intermediate, Beginner** and Mens: **Advanced, Intermediate, Beginner**.

- Rule 1: Competitors must turn their Scoresheets in to the Scorekeeper before the due time listed in the Event Timeline.
- Rule 2: Only the problems listed on the official Scoresheet issued to the Competitors at Check-In are eligible for points. Revisions to the scorecard will not be accepted after it has been submitted to the Scorekeeper.
- Rule 3: A Competitor must “send” the problem to collect points. The definition of “send” is to climb a problem starting correctly and finishing by standing on top of the boulder (topping out) without touching the ground or any other obstacles (other boulders, crash pads, trees, spotters, etc. - “dab”) during the climb.
- Rule 4: A correct *Sit-Start* begins from a sitting position on either the ground or a maximum of one (1) pad. Your feet must not touch the ground.
- Rule 5: A correct *Stand-Start* begins from a static standing position on either the ground or a maximum of one (1) pad. No hopping, jumping, or pushing-off.
- Rule 6: A Competitor must have at least one (1) spotter and at least one (1) crashpad in the competitors' fall-zone.
- Rule 7: The send must be witnessed by one (1) other competitor or Zone Volunteer. The Witness must sign the Scoresheet for the send to count. The Witness should only sign the Scoresheet if they personally witnessed a “send” that follows these Rules.
- Rule 8: If a climb is an eliminate, traverse, forced variation, etc. it will be clearly indicated in the GunksApp guide.
- Rule 9: If a competitor is not able to reach the typical start holds for a problem and there are no alternate lower start holds, a squat start that involves the same moves as a full sit-start is acceptable. Competitors and Witnesses should use their best judgement if physical limitations prevent strict adherence to these rules.
- Rule 10: Only one (1) send per problem per Competitor is counted. In other words, You can't get double points if you send it twice.
- Rule 11: Points will be summed from each Competitors top six (6) sends to serve as the total score. If a Competitor has less than six (6) sends, their score will be based on the number of sends completed. The Competitor with the most points in each category will be the winner of that category.
- Rule 12: In the event of a tie, the 7th highest-point send will be the tiebreaker, if those are the same, the 8th, and so on. In the event of a flatout tie the Lynn Woods Boulder Bash Committee will determine the winner with a pull-up contest.
- Rule 13: SNECC reserves the right to change the category of a competitor due to over or under estimation of their ability.

## Endurance Contest Rules

In order to win this category, the competitor must “send” the most number of unique boulder problems for their category. There are two (2) categories. Men’s and Women’s.

- Sending a Climb - Same rules as the Points Contest
- Problems cannot be counted more than once.
- Scores will only be counted if the Scoresheet is completed and turned in on-time.

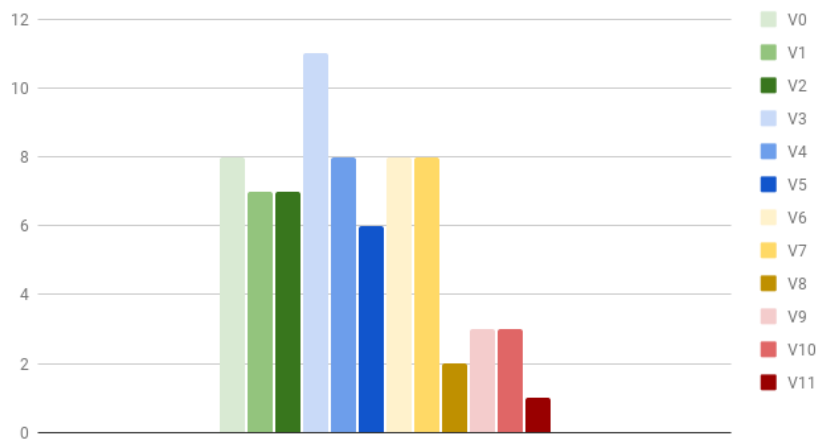
## Other Rules

- Have Fun! This is a FUNdraiser for SNECC!
- Confirm your method of descent prior to starting a problem.
- No littering.
- No distracting other competitors before or during a climb.
- Lynn Woods is a municipal park. Be respectful of the park environment and all persons using the park for recreation not related to the Lynn Woods Boulder Bash.
- Support other climbers through spotting, encouragement, and positive attitudes.
- Follow all posted park rules.
- Remain on trails and footpaths when traveling between boulders
- Do not disturb live vegetation.
- Do not use wire brushes. All of the boulder problems in the competition are well established. The holds can be dusted with a hair or nylon brush.
- Clean off tick-marks and excess chalk before leaving the boulder.
- Adhere to Leave-No-Trace ethics while in the park.

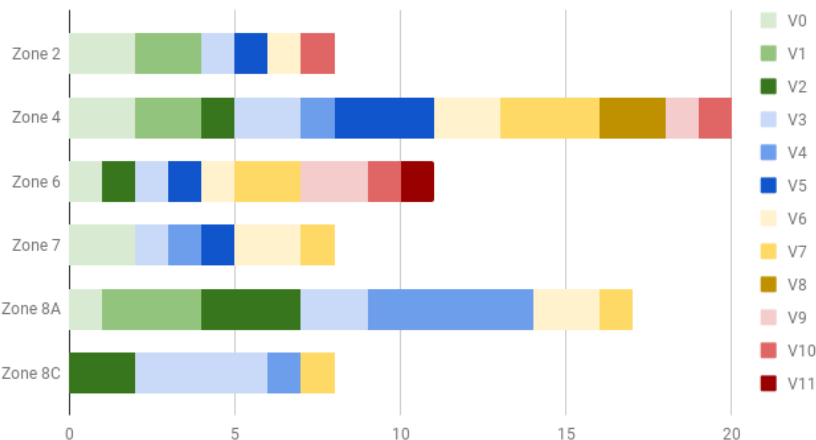


# Competition Problem Difficulty Analytics

2021 Problem Difficulty Range - All Problems

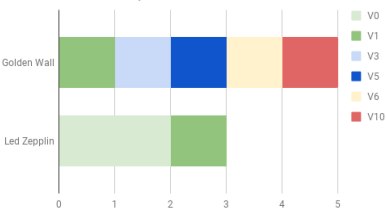


2021 Problem Difficulty Distribution by Zone

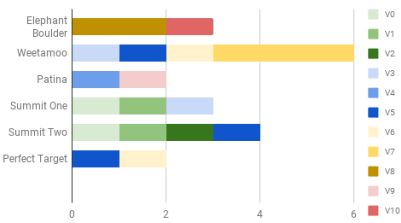


The charts on this page show the number of problems in each difficulty ranking for each crag or boulder in each Zone.

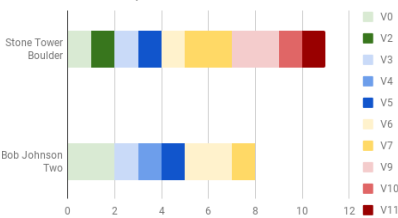
Zone 2 - 2021 Comp Problems



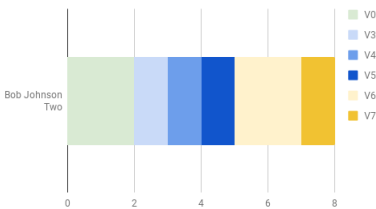
Zone 4 - 2021 Comp Problems



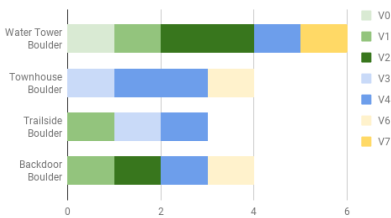
Zone 6 - 2021 Comp Problems



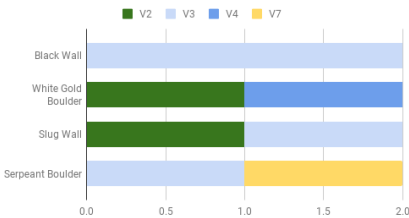
Zone 7 - 2021 Comp Problems



Zone 8A - 2021 Comp Problems



Zone 8C - 2021 Comp Problems



## Boulder Information

[\* Asterix indicates the boulder is in the 2021 comp]

### **ZONE 2 - Mt. Spickett** [10 min from Base Camp]

**Crouching Tiger:** A boulder right on the trail with a classic crack traverse problem. Easy hop off. Mind the trail for folks passing through.

**Roof:** A great stop on the way to the must-visit Golden Wall. Interesting lines, great landings. Easy downclimb.

**\*Golden Wall:** A cliff band with bold lines, and test pieces all in a beautiful setting near the summit of Mt. Spickett. Home to some amazing problems including the bold classic *Golden Slab*. Easy walk off.

**Anvil:** A quarried cluster of boulders that have great rock quality. Home to the fantastic face climb test-piece *Road Kill*. Easy downclimbs.

**\*Led Zeppelin:** Right on Ox Pasture Road, this unique boulder is host to a variety of easy lines. It attracts vandals so watch for broken glass.

### **ZONE 4 - Weetamoo** [35 min from Base Camp]

**Graffiti:** A quarried block with a gentle overhang and a popular series of lines. *Bruce Lee* is highly recommended. Easy downclimb.

**\*Perfect Target:** A uniquely shaped boulder home to a couple of problems including the classic line *The Chi Problem*. Easy downclimb.

**\*Summit One and Two:** Two (2) cliff faces just short enough to boulder confidently. Great rock quality, varied lines, and home to the classic bold line *Stone Beachball*. Easy walk off.

**\*Patina:** Tucked into the hillside between Weetamo and Summit is Patina. A beautiful arête, crimpy face problems, and home to the techy, crimpy line *Riddles of the Sphinx*.

**\*Weetamoo:** One of the best boulders in the park. Great rock and classic lines in a beautiful setting. Home to the classics *Golden Arête*, *The Swell*, and *Dog Leg Crack*. Easy walk off.

**\*Elephant:** A solitary boulder home to a handful of problems including the classic line *Natural Selection*.

**Tombstone Crag:** A small cliff band with a handful of quality problems, The Guillotine Boulder with the classic Guillotine lives here, as well as the Wetland Boulders which pack a punch.

### **Zone 6 - Stone Tower** [10 min from Base Camp]

**Queens Row:** Easy access, and on the way to Stone Tower Boulder, this cluster is home to the local test-piece *Queens Row Face* among a variety of other lines. Easy downclimb.

**Slant Right:** On the way to Stone Tower Boulder, this fractured rock is a fun stop. Easy downclimb.

**Hidden:** An erratic overlooking a pleasant valley. Home to a variety of problems including the classic arête problem *Hidden Arête*. Easy downclimb.

**Ruby:** Ruby is one of the Gem boulders scattered on the hillside to the west of the stone tower building. *Cue the Crickets* is highly recommended. Easy downclimb.

**Possum:** Between the Gem Boulders and the Stone Tower Boulder lies an ugly boulder with a recommended hard line called *Fat Possum*. Easy down climb.

**\*Stone Tower Boulder:** A big, beautiful boulder with superb rock quality, great landings, and a bunch of problems to test your skills. Home to the classics *Buttermilker*, *Green Haze*, and the *Stone Tower Arete* among others. Easy downclimb.

### **Zone 7 - Bob Johnson Boulders** [20 min from Base Camp]

**Lost Boulder:** A typical Lynn Woods boulder. A medium sized erratic sitting on a slab with a handful of quality problems on quality rock.

**Bob Johnson 1:** To many, this large famous boulder is hard to find. Once you get there, you know why it's famous! Home to the classics *Bear Grease* and *Tour of Duty*. In addition to the classic cracks, this block hosts some challenging moderates and one of the best VO's around.

**\*Bob Johnson 2:** Another big boy and just a short stroll from its namesake. A few easy fun lines, and some challenging moderates on perfect rock will keep you busy. Home to an overhung face that has yet to see an ascent. Will it be you?

### **Zone 8A - Bow Ridge Lynnfield** [60 min from Base Camp, 5 min from Bow Ridge lot]

**\*Water Tower Boulder:** A medium sized erratic sitting on a slab right next to a water tower. Easy access for quality problems on quality rock.

**\*Townhouse Boulder:** A stones throw away from the Water Tower Boulder, this erratic has clean lines in a secluded setting.

**\*Trailside Boulder:** Perched on the trail between Water Tower Boulder and The Navel, this boulder shows off the problem *Royal Flash*, a stunning arete.

**The Navel:** This orange face features bold crack lines that demand a confident climber. In days past, the lines *Naval Traverse* and *Naval Direct* would be protected with a bit of gear!

**Crooked Tooth:** A single tooth shaped block just off the lower trail with a worthy problem.

**Alpha Blocks:** This strange pair of quarried blocks yield a few worthy lines including a drill hole traverse.

**\*Backdoor Boulders:** Sitting with each other at the back door of Lynn Woods are two erratics. One is home to the classic *Dead on Arrival*, and the striking *Riptide*. Highly recommended.

**Zone 8C - Bow Ridge Deep** [45 min from Base Camp, 15 min from Bow Ridge lot]

*{The White Gold Boulder, Black Wall, Slug Wall, Serpent Boulder and The Triangle are all all quite close to each other and make for a good circuit.}*

**Turtlehead Boulder:** A large erratic sitting high on Bow Ridge. The problems are easier than they look and are on excellent stone. Worthy a stop on your way to the other deep boulders.

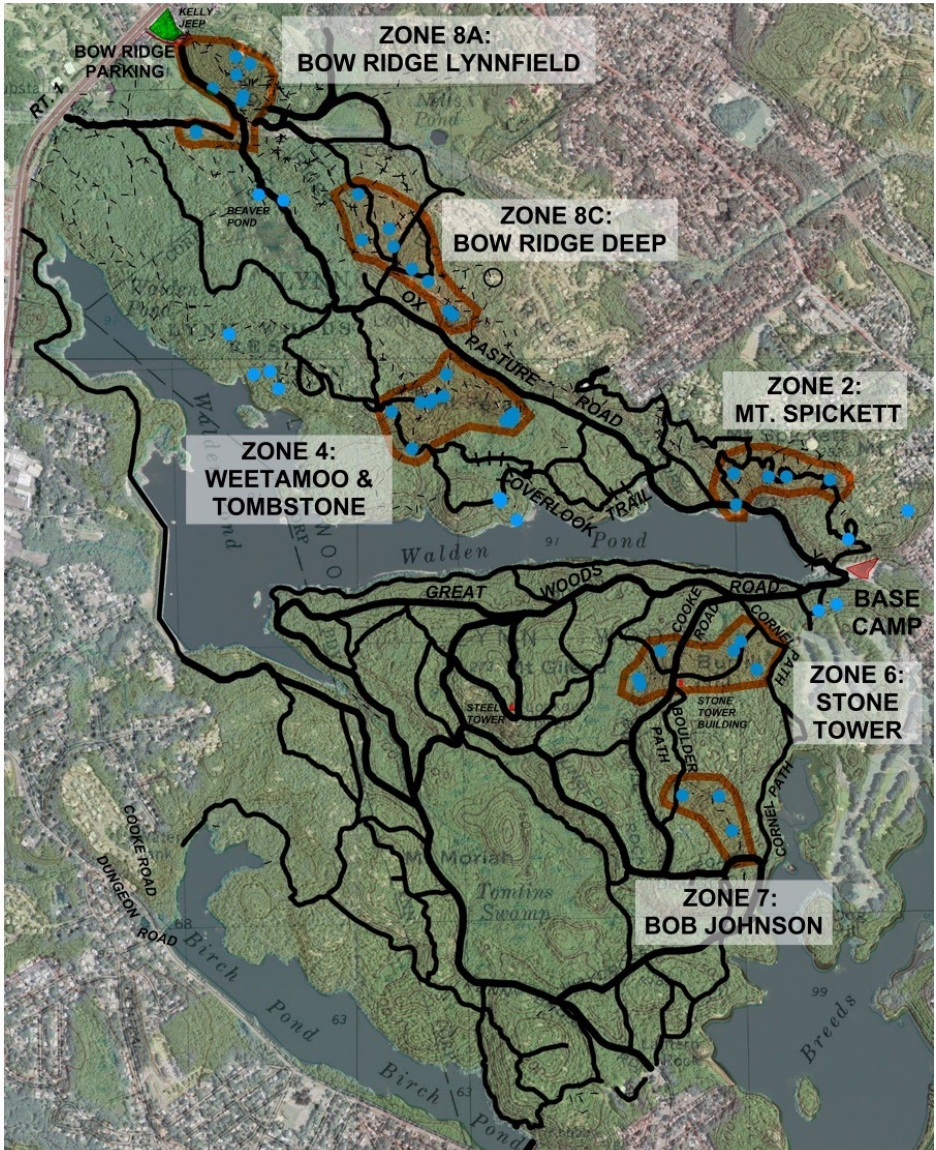
**\*White Gold Boulder:** Home to the really fun *White Gold*.

**\*Black Wall:** Two short but powerful lines located on this small cliff named for its color.

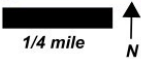
**\*Slug Wall:** *The Slug Traverse* is worth the hike. The horizontal crack just keeps on going. If you can't hold it together for the entire length, the direct is a worthy line on its own.

**\*Serpent Boulder:** Home to the classic *Black Racer*. A local test piece to first find, then climb.

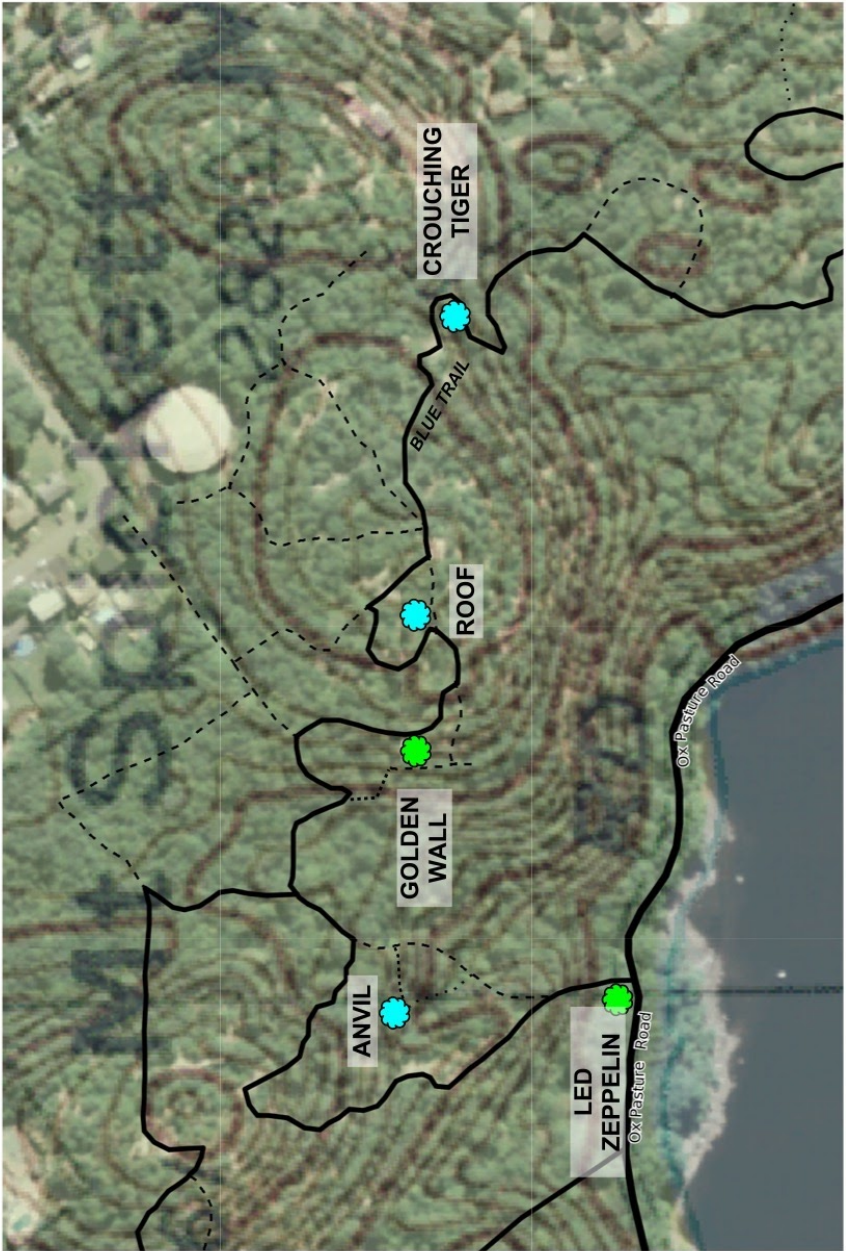
**The Triangle:** Close to the Serpent Boulder, this pointy boulder has a couple of nice V3s to end or start your day depending on where you park.



**LYNN WOODS BOULDER BASH 2021  
OVERVIEW MAP**



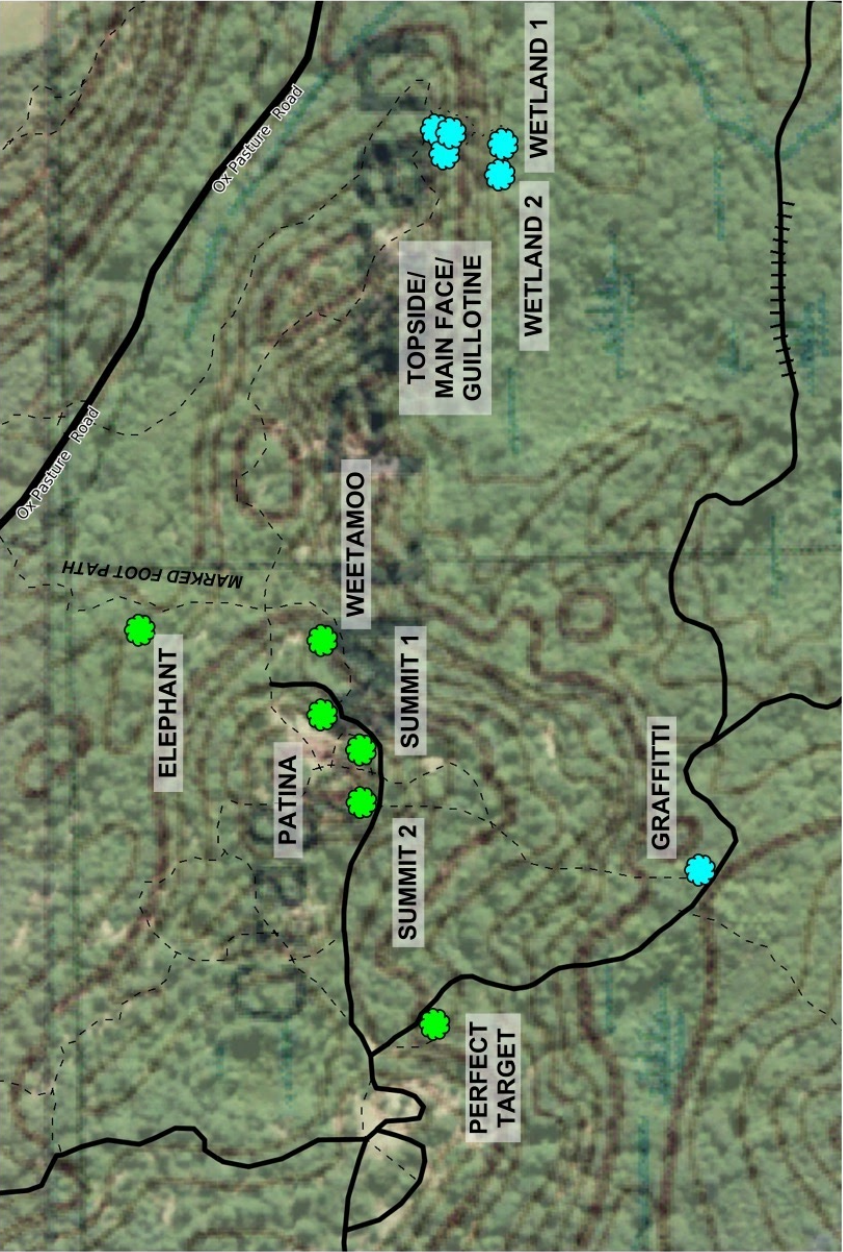




BOULDER  
IN COMP

**LYNN WOODS BOULDER BASH 2021**  
**ZONE 2 - Mt. Spickett**



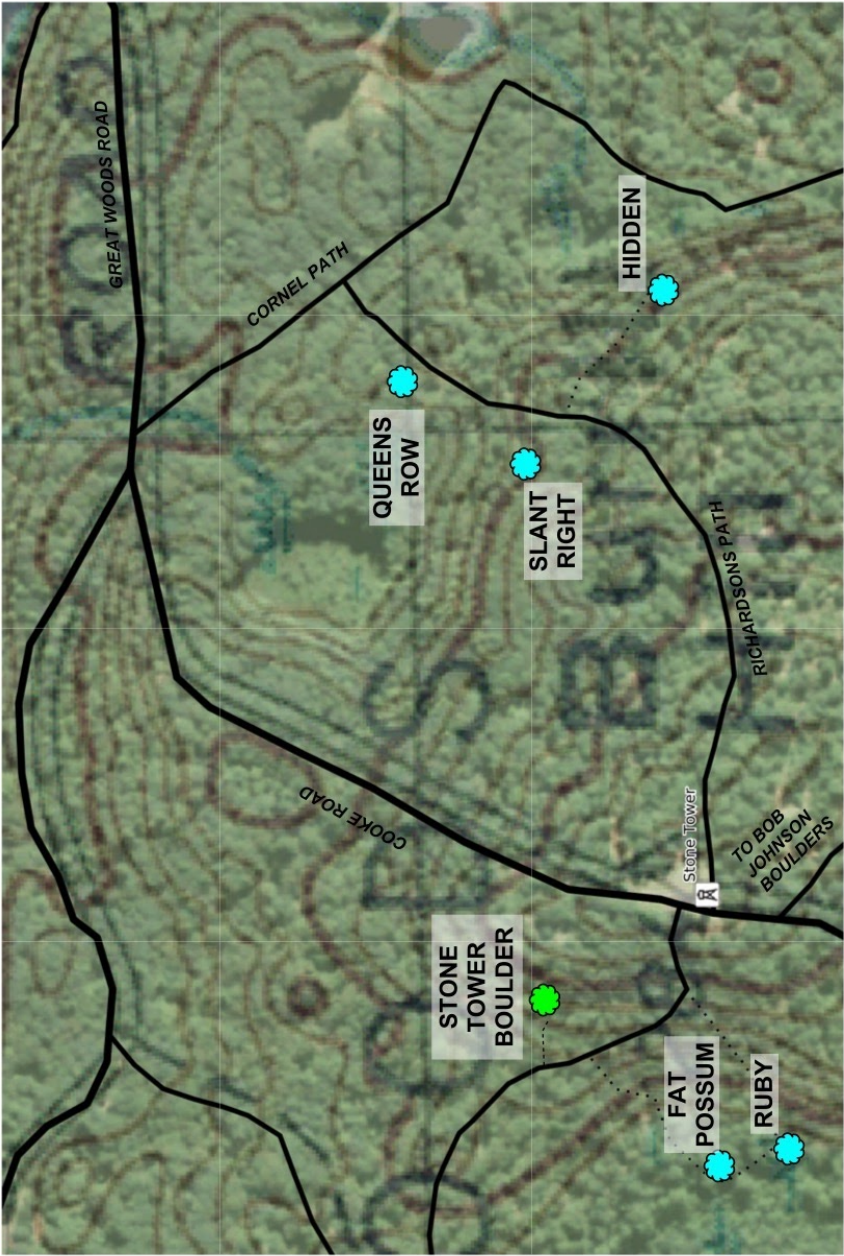


**LYNN WOODS BOULDER BASH 2021**  
**ZONE 4 - Weetamoo & Tombstone**

BOULDER  
IN COMP

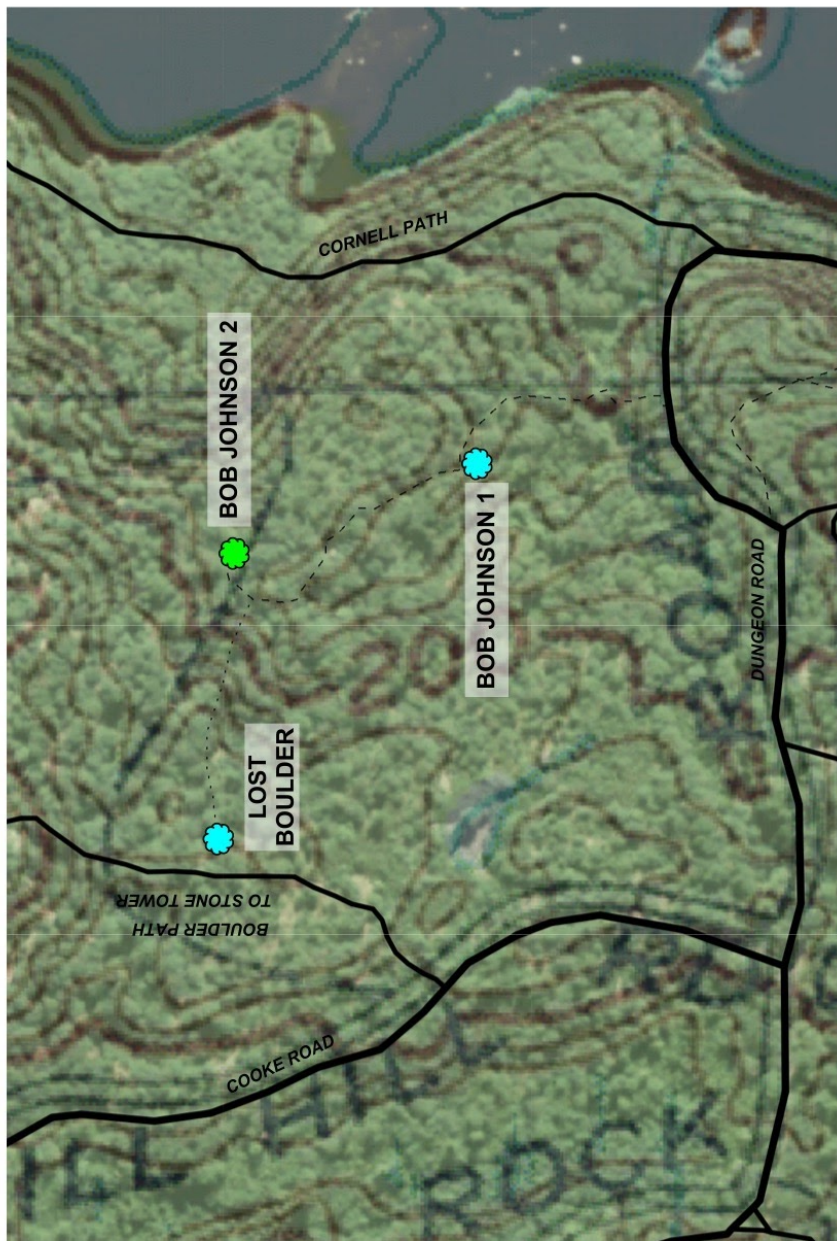






**LYNN WOODS BOULDER BASH 2021**  
**ZONE 6 - Stone Tower**

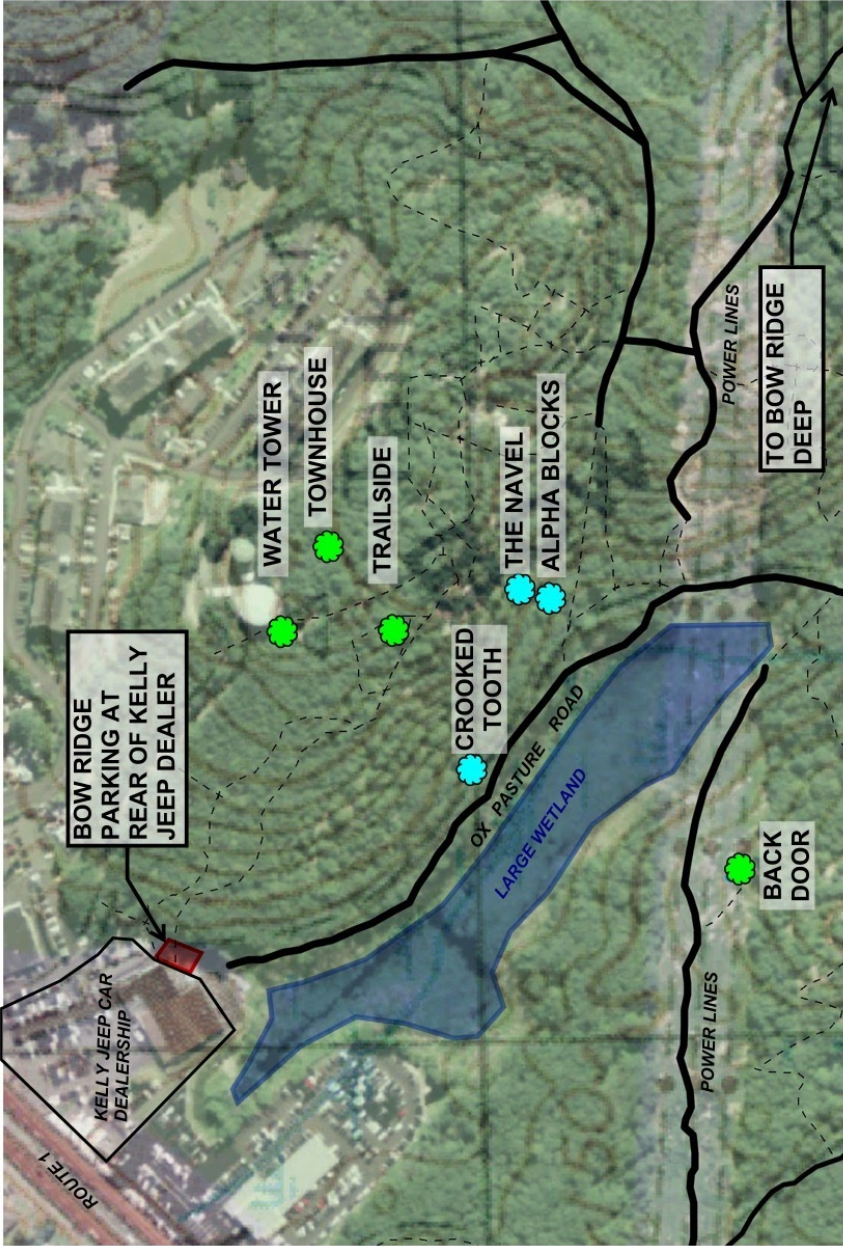
 **BOULDER  
IN COMP**



## LYNN WOODS BOULDER BASH 2021 ZONE 7 - Bob Johnson Boulders

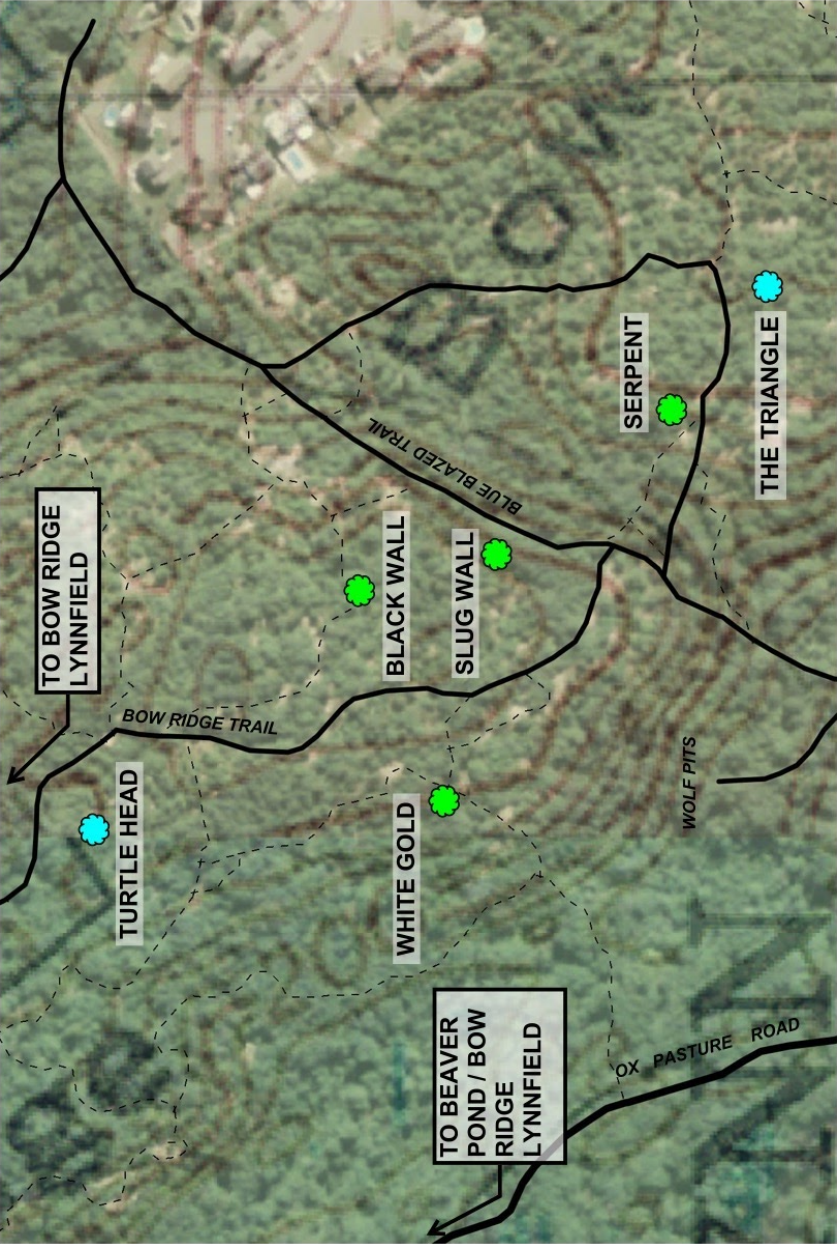






**LYNN WOODS BOULDER BASH 2021**  
**ZONE 8A - Bow Ridge Lynnfield**

**BOULDER  
IN COMP**



**LYNN WOODS BOULDER BASH 2021**  
**ZONE 8C - Bow Ridge Deep**

**BOULDER  
IN COMP**

